

Yuji Sato

Sound Designer

www.yujisato.com

Contact:

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EXPERIENCE

Sound Designer

2017 - Current

Freelance

- ❑ Familiar with implementing in both Unity and Unreal. Utilized Reaper and Wwise to create and implement sound effects.
- ❑ Composed music ranging from orchestral, jazz, metal, and electronic. Through Wwise, I create dynamic and interactive music utilizing RTPCs to match the music with what's happening in the game.

Sound Design Intern

January - August 2022

Obsidian Entertainment

- ❑ Collaborated with a team of programmers, designers, artists and producers to develop an upcoming RPG game.
- ❑ Used Wwise and Unreal Engine to create audio systems, and implemented sound effects, ambiences, and music.

PROJECTS

C.A.L.Y.P.S.O: Cyber Security Game

September 2022 - March 2023

Sound Designer, Music Composer

- ❑ Created sound effects designed to help players better absorb educational content.
- ❑ Composed interactive music which adjusts tone and timbre to better facilitate immersion and learning for players.

Lyraflo: Music Theory Learning in VR, CMU

Fall 2021

Sound Designer, Music Composer

- ❑ Collaborated with programmers and artists to create a virtual world which utilized interactive visuals and music to convey music theory concepts to music novices.
- ❑ Designed and implemented audio systems for Dynamic Interactive Music.

EDUCATION

Carnegie Mellon University, Entertainment Technology Center

Master of Entertainment Technology, Sound Design Focus

May 2022

University of Massachusetts Amherst (UMass Amherst)

B.A Economics, Minor in Piano Performance

May 2019

SKILLS

Software

Audio

Cubase, Wwise, Reaper

Game Development

Unity, Unreal, Perforce

Productivity Tools

Google Workplace

Microsoft Office

Music

Professional Pianist,

Music Composition,

Music Theory

Languages

Native English

Native Japanese

AWARDS

Randy Pausch Award

2022 (CMU ETC)

The Pausch Award is inspired by and in honor of ETC co-founder Randy Pausch is awarded to the ETC graduate who best epitomizes interdisciplinary leadership through artistic, technical and interpersonal initiative growth and excellence.

Eugenie M. May Award,

2018 (UMass Amherst)

Award for a student who possesses extraordinary musical talent in the area of Piano Performance/ Collaborative Piano and who makes exceptional contributions to the musical life of the Music Department.